



# EMLENTON SUMMER FESTIVAL SOFTBALL TOURNAMENT RULES

1. This tournament is now being organized by AC Valley Little League, a youth baseball and softball organization. There will be a ZERO tolerance policy for ALL rules and regulations.

2. Games will be 7 innings long with the exception of a tie, extra innings will be played. Games will not exceed 45 minutes.

3. Winning teams must volunteer 2 umpires for the following games.

**\*\* BATS ARE PROVIDED FOR TOURNAMENT PLAY \*\***

4. All bats will have official 2004 ASA stamp on them. If a player stands in the batter's box with an illegal bat, once the at-bat is over (even if it is a walk or a strikeout) the opposing team has until the next pitch is thrown to contest the rule. Opposing team will ask umpire to check the bat before the next pitch is thrown. If a team is caught the following will occur:

5. First offense will result in the batter being out. All base runners must return to original base.

6. Second offense for the team will result in that batter being out and ejected from the game. The team will not be able to replace him. (Does not have to be the same individual from first offense) All base runners must return to original base.

7. The third offense and any offense after will result in the team forfeiting the game.

8. There is no contesting of illegal bats after a game! It is not up to umpires to make the call, unless it is contested under the provisions of the rule. If any team refuses to let umpires check the bat under the rules, it will be considered an illegal bat

9. Only 4 home-runs per team per game. More than 4 home-runs will be considered outs.

10. **No** metal spikes permitted.

11. It is the Runners responsibility to avoid contact at home plate. If a player does make contact he will be called out. This will be determined by the home plate umpire.

12. Games will be 7 innings long with the exception of a tie, extra innings will be played. Games will not exceed 45 minutes

13. There is a 12 run limit after 4 innings. Home team bats.

14. There is a 10 run limit after 5 innings. Home team bats.

15. A team will be able to use 1 pinch runner a game, not an inning. Pinch runner must be last out from previous inning.

16. There will be a commitment line between home plate and third base. Once a runner steps on or passes the line, it is a force out at home plate.

17. Batter can be called out by stepping too far away from home plate to hit the ball. This will be determined by the home plate umpire.

18. Base runners cannot leave the base until the ball is put in play. No warnings will be given! Base runners can be called out for leaving too soon.

19. There is **NO ALCOHOL** permitted at the field level or for spectators watching the game on the bleachers or grassy areas of property. Emlenton Police Department will be on duty during the playing times and violators will be cited for violations of the "Open Container Law" and/or Public Drunkenness. If you choose to drink you do so at your own risk.

20. A team must have 9 players to play, if a team does not have 9 they forfeit that game.

21. Teams will be given 5 minutes from their start time to have players report to the field for the start of the game, failure to produce 9 players within the 5 minutes will result in a forfeit.

22. Pitches must be 6 to 12 feet. If the home plate umpire calls an illegal pitch, the batter will be issued a walk. But the batter has the option to put the ball in play and must take the result of the play.

23. Pitchers must have at least one foot on the mound when pitching.

24. Any player ejected for any reason cannot be replaced in the line-up. For the remainder of the game the ejected player's turn at bat will be an automatic out. If a player is ejected for any reason, the player is out of the tournament and must leave the premises. If a player is ejected and it is their last game of the tournament, the player is not allowed to participate the following year. Two ejections is a lifetime ban from this tournament.